



# CREATE THE UNKNOWN

Established in 2006, Ubisoft Sofia has grown to a world-class AAA game dev studio. Throughout the years, the studio has released more than 18 titles, ranging from small casual to big open-world games, and covering a wide range of platforms & technologies. Ubisoft Sofia has brought expertise and creativity into brands such as Tom Clancy's®, Prince of Persia®, and is a key contributor to the Assassin's Creed® franchise. With more than 240 talented professionals, the studio is currently working on several big Ubisoft's titles.

Our worlds are infinite. Choose your path and create the unknown.

## FX ARTIST

**The FX Artist is responsible for creating high quality visual effects with minimum supervision in accordance with art direction and production deadlines. He/she works together with Concept, Lighting and Texture artists, Game and Level designers to ensure that all the elements of the game are artistically consistent, work together to ensure gameplay clarity and are not exceeding the current technical restrictions.**

### JOB RESPONSIBILITIES

- Create high quality in-game visual effects;
- Create and tweak real-time rendered materials;
- Work with designers, artists and programmers in order to achieve aesthetic excellence;
- Work within the technical limits of current platforms;

### QUALIFICATIONS

- Experience with particle systems and geometry based visual effects;
- Experience with Photoshop;
- Experience with 3ds Max or equivalent 3D package;
- Self-motivated problem solver;
- Ability to manage their own time and work within deadlines;
- Good communication skills;
- Good English skills.

### NICE TO HAVE

- Experience with a node-based workflow;
- Experience with Houdini;
- Previous experience in game development will be much appreciated.

### WE OFFER

- Professional working environment;
- Work with the most advanced technologies and some of the best professionals in the field;
- Work on AAA projects;
- Career opportunities, including the possibility of professional exchanges with other Ubisoft studios around the world;
- Incentive programs meant to ensure our new employees an easy integration in the teams;
- Motivating salary and bonuses;
- Comprehensive benefits package, incl. meal tickets, transport titles, private medical insurance, etc.;
- International work culture;
- Excellent office location;

